

BOOK 1 FEATURES



CD-ROM IN EVERY STUDENT BOOK

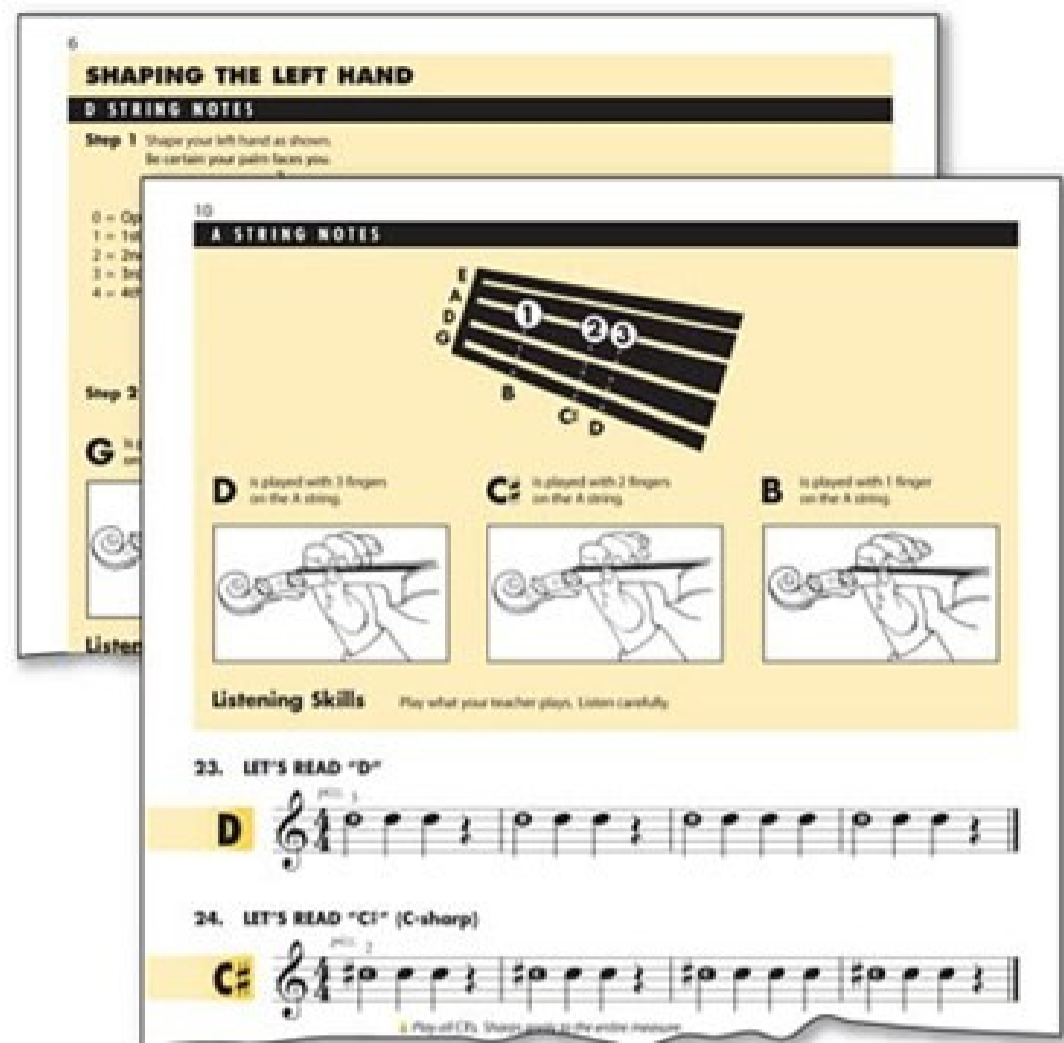
From the very beginning, students can model tone production and technique by listening to a professional orchestra! The exercises are played twice – students can first play along with the orchestra, and then play “solo” with the accompaniment track. These accompaniments (on real instruments, not synthesized) teach phrasing and dynamics, encouraging musicality from the very beginning, while students explore a wide variety of musical styles and cultures – classical, rock, jazz, country and world music!

ADDITIONAL FEATURES

The CD-ROM can be used with a PC or Mac computer and includes:

- **Start-up video** to learn the basics for their instrument – just like a private lesson with a teacher!
- **Play-along mp3** tracks** for all exercises – features a professional orchestra
- **SmartMusic© software** – practice, record and email a performance with on-screen assessment (exercises 1-100)
- **Tempo adjustment software** for play-along tracks – play at desired tempo
- **Printable Duet and Trio Music** – print and play parts with friends (any combination of instruments)
- **Orchestra music Listening Library** – listen to great pieces for orchestra

See pages 4-7 for more information.



ENHANCED STARTING SYSTEM ▲

Book 1 uses a note-to-note sequence with easy-to-read notation. Students begin with the note names written inside the note heads, and then the names are gradually eliminated.

Contemporary pedagogy starts from the “top” of the hand. Violins and violas start with three fingers down, cellos with four. This technique creates better left-hand shape and helps develop proper playing position from the beginning. Teaching the double bass is accomplished without displacing the octave.

OPTIMUM REINFORCED LEARNING

New material is carefully paced, sequential and immediately reinforced. New notes are approached by step, then gradually played with wider skips and crossing strings. Each new rhythm is introduced as a **Rhythm Rap**, which can be shadow bowed, then played on an open string, and finally placed in an appropriate melodic setting.

See the sequence on the right to see this reinforced learning technique in action.

The right hand is thoroughly and sequentially developed through a series of seven **Bow Builders**. Each one defines a specific action required to produce an acceptable bow hand.

\$8.99 each unless noted.
 00868048 **Teacher's Manual** \$34.99
 00868049 **Violin**
 00868050 **Viola**

00868051 **Cello**
 00868052 **String Bass**
 00868053 **Piano Accompaniment** \$12.99

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Treble Clef



Clefs indicate a set of note names.

Time Signature (Meter)

$\frac{4}{4}$ 4 beats per measure
 $\frac{4}{4}$ ♩ or ♪ gets one beat

The **time signature** tells us how many beats are in each measure and what kind of note gets one beat.

Double Bar



A **double bar** indicates the end of a piece of music.

THEORY

6. JUMPING JACKS *Identify the clef and time signature before playing.*

pizz. Double Bar

7. MIX 'EM UP

pizz.

Repeat Sign



Go back to the beginning and play the music again.

Counting

Count	1	&	2	&	3	&	4	&
Tap	↓	↑	↓	↑	↓	↑	↓	↑

One beat = Tap toe down on the number and up on "&." Always count when playing or resting.

THEORY

8. COUNT CAREFULLY *Keep a steady beat when playing or resting.*

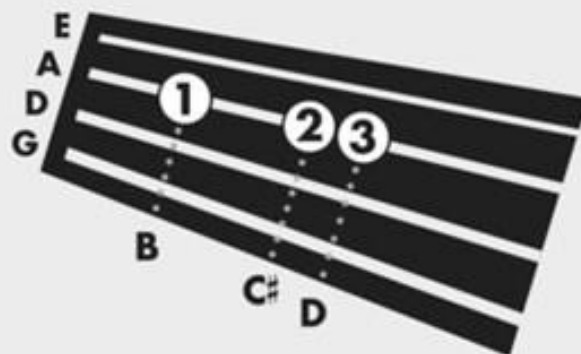
pizz. Repeat sign

Count: 1 & 2 & 3 & 4 & 1 & 2 & 3 & 4 & 1 & 2 & 3 & 4 & 1 & 2 & 3 & 4 &

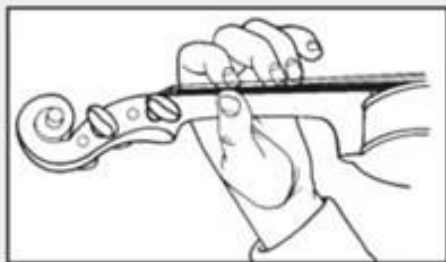
9. ESSENTIAL ELEMENTS QUIZ *Write in the counting before you play.*

pizz.

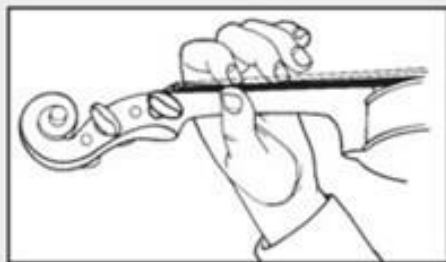
A STRING NOTES



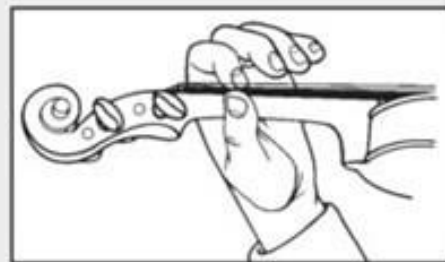
D is played with 3 fingers on the A string.



C# is played with 2 fingers on the A string.



B is played with 1 finger on the A string.



Listening Skills

Play what your teacher plays. Listen carefully.

23. LET'S READ "D"



24. LET'S READ "C#" (C-sharp)



△ Play all C#'s. Sharps apply to the entire measure.

25. TAKE OFF



26. CARIBBEAN ISLAND



Folk songs often tell stories. This **Israeli folk song** describes a game played with a dreidel, a small table-top spinning toy that has been enjoyed by families for centuries. The game is especially popular in December around the time of Hanukkah.

36. DREIDEL

Israeli Folk Song

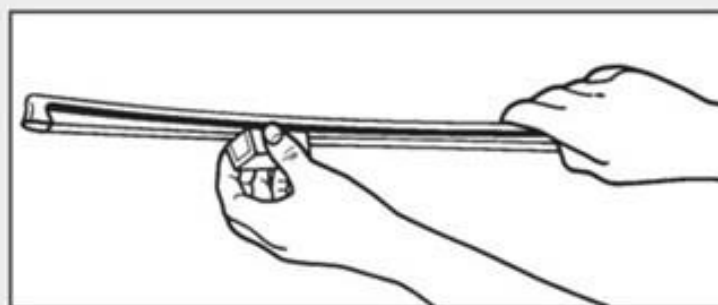
pizz.

BOW BUILDER FIVE

Shadow Bowing

Shadow Bowing is bowing without the instrument.

- Step 1** Tighten the bow hair as instructed by your teacher.
- Step 2** Place the rosin in your left hand. Hold the bow at the balance point.
- Step 3** Shadow bow by slowly moving the bow back and forth on the rosin. Be sure to move the bow, not the rosin.



- Down Bow** ▮ Move the bow away from your body (to the right).
- Up Bow** ▽ Move the bow toward your body (to the left).

37. ROSIN RAP #1 *Bow these exercises on the rosin.*

Down Rest Up Rest Down Rest Up Rest Down Up Down Up Down Rest Up Rest

38. ROSIN RAP #2

Down Up Down Rest Up Down Up Rest Down Up Rest Rest Down Up Rest Rest

39. ROSIN RAP #3

Down Up Rest Rest Down Up Rest Rest Down Rest Up Rest Down Up Down Up

✓ Is your bow hand shaped as shown in the diagram above?

Hooked Bowing



Hooked bowing is two or more notes played in the same direction with a stop between each note.

174. HOOKED ON D MAJOR

175. WALTZING BOWS

176. POP GOES THE WEASEL

Allegro American Folk Song

SKILL BUILDERS - C Major

177.

178.

179.

180.

Dynamics

Dynamics tell us what volume to play or sing.

f (forte)

Play loudly. Add more weight to the bow.

p (piano)

Play softly. Remove weight from the bow.

181. FORTE AND PIANO
182. SURPRISE SYMPHONY THEME
**SKILL BUILDERS – Scales and Arpeggios**

Add your own dynamics to any of the lines below.

183. D MAJOR
184. G MAJOR
185. G MAJOR
186. C MAJOR
187. C MAJOR (Lower Octave – viola and cello)



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